

**1<sup>st</sup> year Master of Science in Applied Sciences and Engineering: Computer Science, profile Artificial Intelligence**  
**Example week 5 (October)**

	Monday	Tuesday	Wednesday	Thursday	Friday
8h-9h					
9h-10h					
10h-11h			Evolution of Speech (lecture)		Methods for Scientific Research (lecture)
11h-12h					
12h-13h					
13h-14h		Theory of Computation and Information Theory (lecture + practicals)	Declarative Programming (lecture)	Computational Game Theory (lecture + practicals)	Artificial Intelligence Programming Paradigms (lecture + practicals)
14h-15h			Declarative Programming (practicals)		
15h-16h					
16h-17h					
17h-18h			Methods for Scientific Research (lecture)		
18h-19h					

**1<sup>st</sup> year Master of Science in Applied Sciences and Engineering: Computer Science, profile Multimedia**  
**Example week 5 (October)**

	Monday	Tuesday	Wednesday	Thursday	Friday
8h-9h					
9h-10h					
10h-11h				Voice, Image Coding, Media and Systems (lecture)	Methods for Scientific Research (lecture)
11h-12h					
12h-13h					
13h-14h	Image and Video Technology (lecture + practicals)	Theory of Computation and Information Theory (lecture + practicals)	Declarative Programming (lecture)		Voice, Image Coding, Media and Systems (lecture)
14h-15h					
15h-16h			Declarative Programming (practicals)		
16h-17h					
17h-18h			Methods for Scientific Research (lecture)		
18h-19h					

**1<sup>st</sup> year Master of Science in Applied Sciences and Engineering: Computer Science, profile Software Languages and Software Engineering**  
**Example week 4 (October)**

	<b>Monday</b>	<b>Tuesday</b>	<b>Wednesday</b>	<b>Thursday</b>	<b>Friday</b>
<b>8h-9h</b>					
<b>9h-10h</b>					
<b>10h-11h</b>	Principles of Object-oriented Programming Languages (lecture)	Functional Programming (lecture)		Functional Programming (practicals)	Methods of Scientific Research (lecture)
<b>11h-12h</b>					
<b>12h-13h</b>					
<b>13h-14h</b>	Principles of Object-oriented Programming Languages (practicals)	Theory of Computation and Information Theory (lecture + practicals)	Declarative Programming (lecture)	Aspect Oriented Software Development (lecture)	
<b>14h-15h</b>					
<b>15h-16h</b>	Capita selecta of Software Engineering (lecture + practicals)		Declarative Programming (practicals)	Aspect Oriented Software Development (practicals)	
<b>16h-17h</b>					
<b>17h-18h</b>					

**1<sup>st</sup> year Master of Science in Applied Sciences and Engineering: Computer Science, profile Web and Information Systems**  
**Example week 5 (October)**

	Monday	Tuesday	Wednesday	Thursday	Friday
<b>8h-9h</b>					
<b>9h-10h</b>					
<b>10h-11h</b>			Web Information Systems (practicals)		Methods for Scientific Research (lecture)
<b>11h-12h</b>					
<b>12h-13h</b>					
<b>13h-14h</b>	Next Generation User Interfaces (lecture + practicals)	Theory of Computation and Information Theory (lecture + practicals)	Declarative Programming (lecture)		Web Information Systems (lecture)
<b>14h-15h</b>					
<b>15h-16h</b>			Declarative Programming (practicals)	User Interface Design (lecture + practicals)	
<b>16h-17h</b>					
<b>17h-18h</b>			Methods for Scientific Research (lecture)		
<b>18h-19h</b>					